Sprint 0

# Sprint Planning Notes

Team: WED 18.30-2

**Sprint:** 0

**Date: 5/08/2020**

**Attended:**

**Scrum Master:**

Negar Farshchi

**Scrum Team:**

Aldo Irvine

Amy Thompson

Aleksander Pekaj

Richard Dao

**Goal:** Understand client requirements, delegate task, construct a feasible schedule

**Duration of sprint:** 14 days

**Team vision for sprint:** write user stories, complete product backlog

**Estimation of story points completed**: 33

# Retro Notes

**Things that went well:**

Everyone attended the scheduled meetings, brainstormed ideas and communicated effectively.

**Things that could have gone better:**

We could have developed a better schedule. We did not have enough time to complete our tasks. This resulted in us not being able to deliver the project to the standard we were hoping.

**Things that surprised us:**

We had some difficulties deciding on the platforms to use to create the product. Some members preferred using javascript whereas other members preferred using react or using node.js instead of spring boot. It was surprising to see members willing to learn and open to using new platforms.

**Lessons learned:**

We learnt that it would be better to decide on the type of platforms we want to use sooner in the project. We did not make a decision about the type of platform for the first two meetings, resulting in us wasting valuable time that we could have used towards building our projects,

**Final thoughts:**

Overall, we communicated effectively and ensured to resolve issues in a timely manner. Would have been better to make decisions sooner in the project. The delegation of tasks was fair and everyone was happy with the outcome of sprint 0.